**MINUTES MEETING #7**

**DATE**: Wed 22-03-17 **TIME**: 1:00 **LOCATION**: A214

**ATTENDEES:**

* Heidi Falcon
* George Flude

**ABSENT:**

* Macaulay Mills

**AGENDA TOPICS:**

**Tasks completed:**

* Buoyancy effector researched
* Presentation Edited
* Heidi had some tasks that needed to be completed, but the majority have been
* Macaulay’s Tasks not done

**Discussion:**

* Macaulay’s tasks not complete
  + No emails
  + No hours

**ACTIONS:**

* Playtest for everyone
  + Provided questionnaire

**George**

* Playtesting Game – 2h
* Show buoyancy effector in Unity – 2h
* Organise folder – 1h
* Video of gameplay – 1h
* Presentation – 2h

**Heidi**

* Player to increase in size – 2h
* Sounds to be implemented – 2h
* Menu Screen – Instructions – 2h
* Presentation – 2h

**Macaulay**

* Research Buoyancy 3h

**NEXT MEETING:**

Tuesday 21-03-17 at 1:30 pm in A214.